



Everyone needs some down time

I'm late sending out my newsletter this week. I recently finished editing a novel and after living in someone else's world for three weeks, reality felt a little boring. I missed the characters, the magic, and even the excitement of changing sentences to make them flow.

So, I gave myself some time off before starting the next project. I read, listened to podcasts, watched YouTube videos, and even wrote a post about something that came up in the novel I'd been editing. I loved every minute and it helped get my head back in the game.

We push ourselves to write scenes, finish chapters, meet deadlines, and even send out newsletters when we are not in the right headspace. And it shows in our writing and editing. Sometimes, it's necessary to take a step away so you can refuel your creativity.

Be kind to yourself and if you're not feeling it, take a break and do something fun.

I've added a link to the post I wrote about quests if you'd like to read it. If you're feeling blocked and need some help with your novel, get in touch.

Have a great week,
Kerry

How to create a
quest



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